

Elegant, functional design is always my top priority. With a background in psychology research and design, I truly enjoy the hunt for the best possible solution. I am extremely detail oriented and believe that beauty comes from flawless function as much as aesthetics.

## EXPERIENCE

### UX Consultant, Maker's Brand Nov 2016-Dec 2016

- evaluated Beta version of website, focusing on the main user flow
- performed usability tests and heuristic analysis
- conducted competitive and comparative analysis
- developed solutions after synthesizing data, created paper prototypes to test
- created wireframes of finalized solution, and made clickable prototype

### 3D Modeler, Foro Jan 2016-Sept 2016

- created on-brand printable 3D models for costume and fine jewelry companies
- problem solved complex and undeveloped designs, often consulting as a designer

### Designer, Stella & Dot Jan 2013-Dec 2016

- worked with CCO & Director to create designs based on trends & price points
- created mock ups of jewelry, utilizing hand drawing, Adobe software, and CAD
- designed multiple best selling collections
- instigated a shift to faux fine jewelry right before the trend hit the market

### Designer, Alexis Bittar June 2011-Mar 2012

- worked with Head Designer to create & execute new designs on a tight schedule
- assisted in supervising the designs, models, & 3D work of Assistant Designers
- run 3D printer

### Digital Fabrication Assistant, SUNY New Paltz June 2010-May 2011

- prepared and identified problematic CAD files for 3D printing
- as one of the first employees, I helped to set up systems to help less technologically inclined staff and students

### Clinical Psychology Researcher, University of Iowa Jan 2004-July 2009

- conducted in-home interviews & contextual inquiry for recruitment of research subjects
- administered standardized measures to adults and children between ages 4-10
- helped develop new measures and structured best practices
- performed open-ended interviews & video-taped interactions
- conducted WASI, WAIS, and WRAT assessments

## SKILLS

Contextual Inquiry  
User Interviews  
Wireframing  
User Flows  
Affinity Mapping  
Prototyping  
Heuristic Analysis  
Usability Testing  
Competitive Analysis  
Visual Design

## TOOLS

Sketch  
Invision  
Photoshop  
Illustrator  
Rhino

## EDUCATION

### UX Design Immersive

General Assembly  
New York, NY

### MFA in Metal

SUNY New Paltz  
New Paltz, NY

### BA in Psychology

University of Iowa  
Iowa City, IA

When I'm not doing UX related things I enjoy making jewelry at my bench or on a computer, cooking, running slowly, going to comedy shows, and reading.